ORDINANCE 92-9

TO AMEND THE 1992 SALARY ORDINANCE FOR APPOINTED OFFICERS AND EMPLOYEES OF THE CITY OF BLOOMINGTON

BE IT HEREBY ORDAINED BY THE COMMON COUNCIL OF THE CITY OF BLOOMINGTON, MONROE COUNTY, INDIANA, THAT:

SECTION I. That from and after the date this ordinance becomes effective, the following classified positions, salaries and pay schedules be incorporated into Section I of Ordinance 91-39, fixing the salaries of appointed officers and employees of the City of Bloomington, Monroe County, Indiana:

<u>Department</u>	Job Title	<u>Grade</u>	<u>Salary</u>
Rosehill	General Foreman/	301	22,340

SECTION II. That from and after the date this ordinance becomes effective, the following classified positions, salaries and pay schedules be incorporated into Section IIB of Ordinance 91-39, fixing the salaries of appointed officers and employees of the City of Bloomington, Monroe County, Indiana:

JOB FAMILY: SUPERVISORY, ADMINISTRATIVE, MANAGERIAL (SAM)

Pay Grade Classification Range

301 General Foreman/Sexton 21,985-25,549

SECTION III. The rate shown as wages for the positions listed above is the maximum rate.

SECTION IV. This Ordinance shall be in full force and effect from and after its passage by the Common Council of the City of Bloomington and approval of the Mayor.

PASSED and ADOPTED by the Common Council of the City of Bloomington, Monroe County, Indiana, upon this 150 day of April , 1992.

Pam Service, President Bloomington Common Council

ATTEST:

ADD:

Patricia Williams, Clerk City of Bloomington

PRESENTED by me to the Mayor of the City of Bloomington, Monroe County, Indiana, upon this lot day of Anil 1992.

Patricia Williams, Clerk City of Bloomington SIGNED and APPROVED by me upon this let day of Apple ,1992.

Tomilea Allison, Mayor City of Bloomington

SYNOPSIS

This ordinance amends the 1992 Salary Ordinance of appointed officers and employees of the City to add the position of General Foreman/Sexton in the Rosehill Department.

Signed copus to: Audutr (certifies) Contracts Personnel Rosched Tile